Ushahidi v3.x User Experience Research

User Experience design is about understanding the interactions between a system and its users, and how the system fits the users' expected behaviours and needs.

The Ushahidi team collaborated with Gabriel White of Small Surfaces to collect community input and build the user experience (UX) strategy for Ushahidi Platform v3.x. These designs have been incorporated into the V3 wireframes, and are being built into the V3 platform.

Here are the V3 user experience design worksheets:

- Visual design mockups: http://www.slideshare.net/brandonrosage1/ushahidi-30-design-mockups
- Personas and Scenarios: http://www.slideshare.net/Ushahidi/ushahidi-personas-scenarios
- Design framework: http://www.slideshare.net/Ushahidi/ushahdi-30-design-framework

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